



May we take this opportunity to thank you for supporting this performance by coming along to see it. We sincerely hope you enjoy your evening. St Serf's Players has been going strong for almost half a century and we can only do it with the encouragement of our local community.

Proceeds from tonight's show will benefit the "Building the Future" fund which has been set up to carry out restoration work on St Serf's Parish Church.



St Serf's Players

by arrangement with Samuel French Ltd

present



BUSYBODY

A Comedy

by

Jack Popplewell

At the Church Hall, Clark Road

24th, 25th & 26th April 1997

at 7:30pm

programme

BUSYBODY

CAST OF CHARACTERS

(in the order of their appearance)

Mrs Piper	Dorsay Larnach
Richard Marshall	Norrie Anderson
Detective Constable Goddard	Colin Mitchell
Detective Superintendent Baxter	John McColl
Claire Marshall	Alison McCallum
Marian Selby	Rachael McGonigle
Robert Westerby	Brian Inglis
Vickie Reynolds	Chris McGillivray



SYNOPSIS OF SCENES

The action of the play takes place in Richard Marshall's private office high up in a block of offices in late 60's London

ACT I

Scene 1	Night
Scene 2	Fifteen minutes later
Scene 3	The following morning

INTERVAL

ACT II

Six o'clock the following evening

INTERVAL

ACT III

Four-thirty the following afternoon



In memory of Fiona Yates who lost her battle with cancer in January 1997

Staging

Trevor Garlick
Norrie Anderson
Margaret Anderson

Lighting

Colin McCallum
David McCallum

Properties

Margaret Anderson
Bill McQue

Continuity

Ross Wilkinson

Costume

Alison McCallum

Publicity

Susan Garlick

Catering

Trevor Garlick
Jessie Johnstone

Front of House

Helen Wilson
Lesley McQue
Eddie Biddie



Produced and directed by Mary Kemp Clarke
generously assisted by Eddie Biddie



Both intervals will last a very short 10 minutes and beverages will be available in the Small Hall

A loop system is available for the hard of hearing



We are indebted to the following for their assistance with this production

Elliot Clark Flowers
W.D. Johnstone